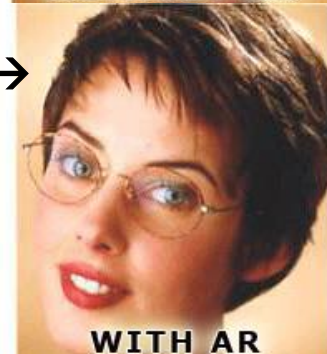
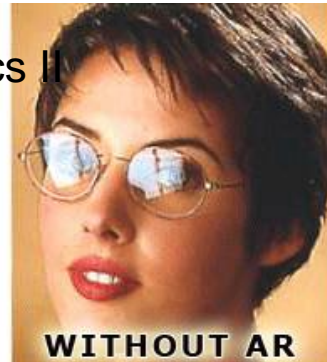


PHY132 Introduction to Physics II  
Class 4 – **Outline:**

- Ch. 21, sections 21.5-21.8
- Wave Interference
- Constructive and Destructive Interference
- **Thin-Film Optical Coatings** →
- Interference in 2 and 3 Dimensions
- Beats

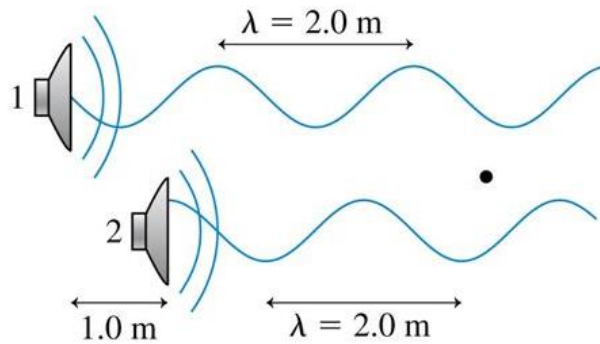


**Class 4 Preclass Quiz on MasteringPhysics**

- This was due this morning at 8:00am
- 671 students submitted the quiz on time
- There were 3 multiple choice questions, worth 1 point each, and a feedback question worth 0 points.
- Originally the feedback question was worth 1 point but that was a mistake by me. I've fixed it now. The preclass quiz for today is out of 3.

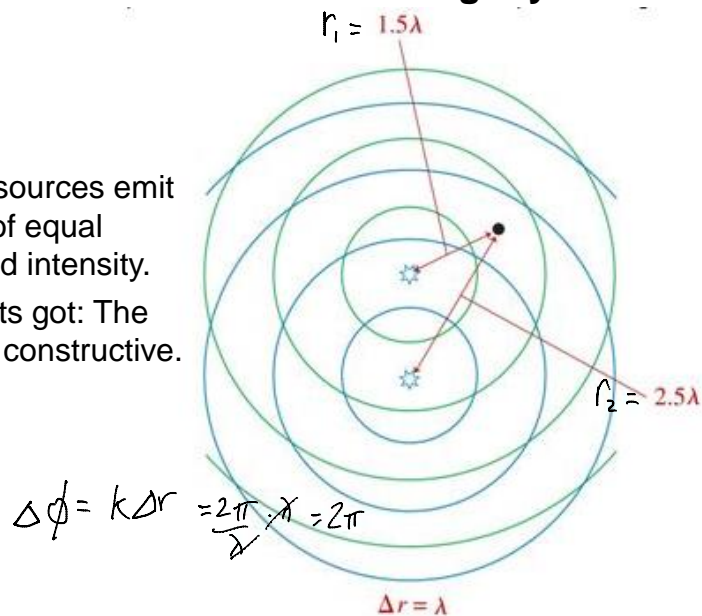
## Class 4 Preclass Quiz on MasteringPhysics

- Two loudspeakers emit sound waves with the same wavelength and the same amplitude. The waves are shown displaced, for clarity, but assume that both are traveling along the same axis. At the point where the dot is,
- 48% of students got: The interference is somewhere between constructive and destructive.



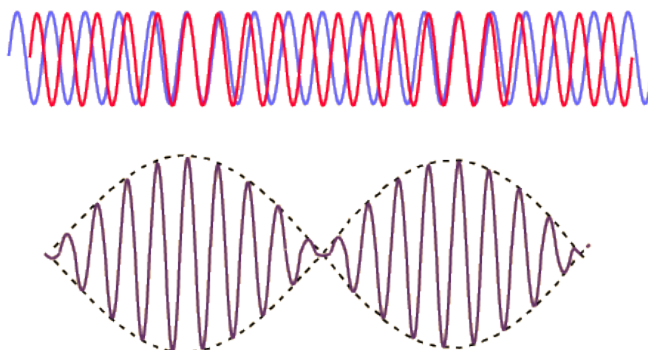
## Class 4 Preclass Quiz on MasteringPhysics

- Two in-phase sources emit sound waves of equal wavelength and intensity.
- 80% of students got: The interference is constructive.



## Class 4 Preclass Quiz on MasteringPhysics

- Two sound waves of nearly equal frequencies are played simultaneously. What is the name of the acoustic phenomenon you hear if you listen to these two waves?
- 87% of students got: **Beats.**



## Class 4 Preclass Quiz – Student Comments...

- "Interference in 2 and 3 dimensions – how to find the nodal lines"
- "If two speakers emit sound waves that interfere completely destructively, do they make a sound?" *phase*
- "What's the difference between *phi* and *phi sub-zero*?" *constant*

$$D_1 = a \sin \phi_1 \quad \phi_1 = kx_1 - \omega t + \phi_{01}$$

$$D_2 = a \sin \phi_2 \quad \phi_2 = kx_2 - \omega t + \phi_{02}$$

$$D = D_1 + D_2$$

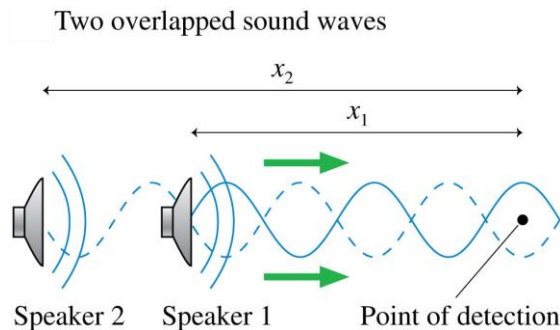
The diagram shows a speaker on the left emitting a wave that travels to the right. The amplitude of the wave is labeled as  $\propto 1/r$ .

- "why does amplitude diminish as you get further from the source?"

$$I = \frac{P}{4\pi r^2} \quad A \propto \sqrt{I} \propto \frac{1}{r}$$

## Wave Interference

- The pattern resulting from the superposition of two waves is called interference. Interference can be
  - **constructive**, meaning the disturbances **add** to make a resultant wave of **larger** amplitude, or
  - **destructive**, meaning the disturbances **cancel**, making a resultant wave of **smaller** amplitude.



## Wave Interference

$$D_1 = a \sin(kx_1 - \omega t + \phi_{10})$$

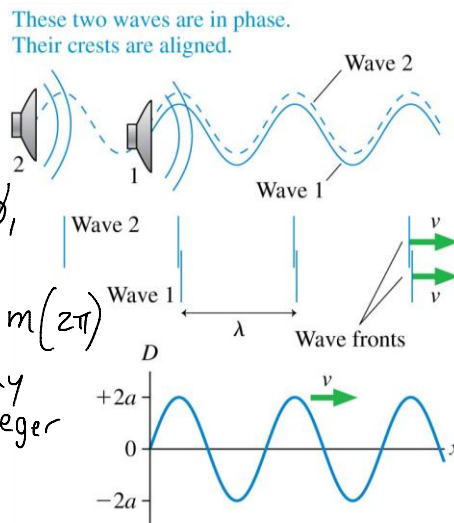
$$D_2 = a \sin(kx_2 - \omega t + \phi_{20})$$

$$D = D_1 + D_2 \quad \Delta\phi = \phi_2 - \phi_1$$

- The two waves are **in phase**, meaning that  $\Delta\phi = m(2\pi)$

$$D_1(x) = D_2(x) \quad m = \text{any integer}$$

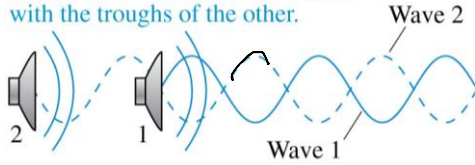
- The resulting amplitude is  $A = 2a$  for **maximum constructive interference**.



Their superposition produces a traveling wave moving to the right with amplitude  $2a$ . This is maximum constructive interference.

# Wave Interference

These two waves are out of phase. The crests of one wave are aligned with the troughs of the other.



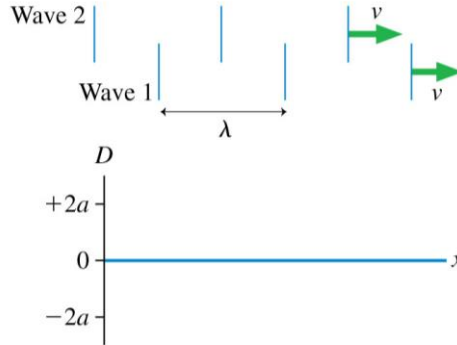
- The two waves are **out of phase**, meaning that

$$D_1(x) = -D_2(x).$$

- The resulting amplitude is  $A = 0$  for *perfect destructive interference*.

$$\Delta\phi = \left(m + \frac{1}{2}\right) 2\pi$$

$m = \text{any integer}$

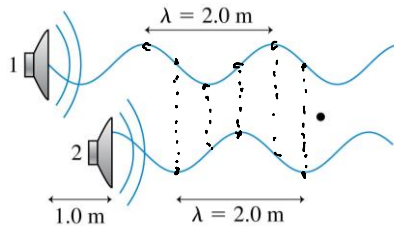


Their superposition produces a wave with zero amplitude. This is perfect destructive interference.

## Clicker Question 1

perfect

Two loudspeakers emit sound waves with the same wavelength and the same amplitude. Which of the following would cause there to be destructive interference at the position of the dot?



- Move speaker 2 forward (right) 1.0 m.
- Move speaker 2 forward (right) 0.5 m.
- Move speaker 2 backward (left) 0.5 m.
- Move speaker 2 backward (left) 1.0 m.
- Nothing. Destructive interference is not possible in this situation.

## The Mathematics of Interference

As two waves of equal amplitude and frequency travel together along the  $x$ -axis, the net displacement of the medium is:

$$\begin{aligned} D &= D_1 + D_2 = a \sin(kx_1 - \omega t + f_{10}) + a \sin(kx_2 - \omega t + f_{20}) \\ &= a \sin f_1 + a \sin f_2 \\ &= 2a \cos\left[\frac{1}{2}(f_2 - f_1)\right] \sin\left[\frac{1}{2}(f_2 + f_1)\right] \end{aligned}$$

The phase difference  $\Delta f = f_2 - f_1$

$$D = \left[ 2a \cos\left(\frac{\Delta f}{2}\right) \right] \sin(kx_{\text{avg}} - \omega t + (f_0)_{\text{avg}})$$

The amplitude depends on the phase difference

## The Mathematics of Interference

$$A = 2a \cos\left(\frac{\Delta f}{2}\right)$$

- The amplitude has a maximum value  $A = 2a$  if  $\cos(\Delta\phi/2) = \pm 1$ .
- This is maximum constructive interference, when:

$$\Delta f = m \cdot 2\rho \quad (\text{maximum amplitude } A = 2a)$$

where  $m$  is an integer.

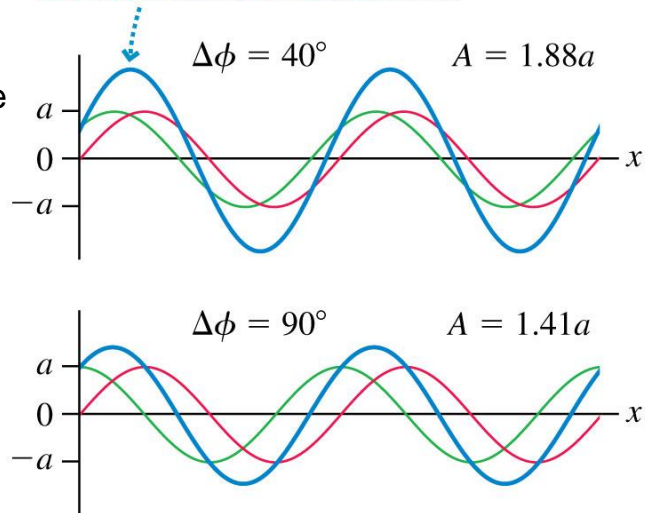
- Similarly, perfect destructive interference is when:

$$\Delta f = \left(m + \frac{1}{2}\right) \cdot 2\rho \quad (\text{minimum amplitude } A = 0)$$

# The Mathematics of Interference

For  $\Delta\phi = 40^\circ$ , the interference is constructive but not maximum constructive.

- It is entirely possible, of course, that the two waves are neither exactly in phase nor exactly out of phase.
- (as we learned from today's pre-class quiz!)



## Thin-Film

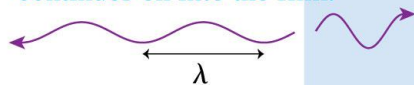
### Optical Coatings

Air

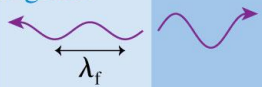
1. Incident wave approaches the first surface.



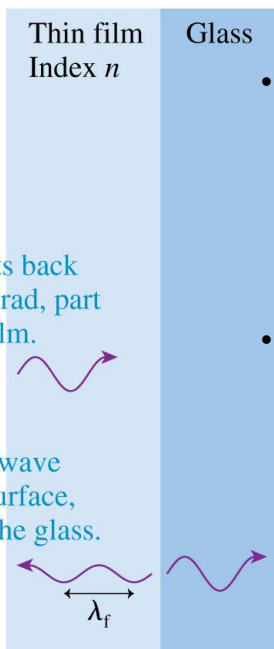
2. Part of the wave reflects back with a phase shift of  $\pi$  rad, part continues on into the film.



3. Part of the transmitted wave reflects at the second surface, part continues on into the glass.



4. The two reflected



- Thin transparent films, placed on glass surfaces, such as lenses, can control reflections from the glass.
- Antireflection coatings on the lenses in cameras, microscopes, and other optical equipment are examples of thin-film coatings.

## Application: Thin-Film Optical Coatings

- The phase difference between the two reflected waves is:

$$\Delta\phi = 2\pi \frac{2d}{\lambda/n} = 2\pi \frac{2nd}{\lambda}$$

where  $n$  is the index of refraction of the coating,  $d$  is the thickness, and  $\lambda$  is the wavelength of the light in vacuum or air.



$\lambda/n = \text{wavelength in thin film}$

- For a particular thin-film, constructive or destructive interference depends on the wavelength of the light:

$$\lambda_C = \frac{2nd}{m} \quad m = 1, 2, 3, \dots \quad (\text{constructive interference})$$

$$\lambda_D = \frac{2nd}{m - \frac{1}{2}} \quad m = 1, 2, 3, \dots \quad (\text{destructive interference})$$

### Example

A thin coating of Magnesium Fluoride ( $\text{MgF}_2$ ) is deposited on the surface of some eyeglasses which have an index of refraction of 1.6. The  $\text{MgF}_2$  has an index of refraction of 1.38. What is the minimum thickness of the coating so that green light of wavelength 500 nm has minimal reflectance?

↳ we want destructive

$$\lambda_D = \frac{2nd}{m - \frac{1}{2}} \quad \text{where } n = 1.38$$

solve for thickness,  $d$

$$d = \frac{\lambda_D (m - \frac{1}{2})}{2n}$$

where  $m = 1, 2, 3, \dots$

let's choose  $m = 1$

$$d = \frac{\lambda_D (0.5)}{2n}$$

$$\lambda_D = 500 \times 10^{-9} \text{ m}$$

$$d = 91 \times 10^{-9} \text{ m}$$

$$d = 91 \text{ nm}$$



## Class 4 Preclass Quiz – Student Comments...

- *“I wear glasses with antireflection coating, but when I hold mine up to white light, one can see purple light reflected off (and a little bit of blue?). Does that mean the coating on my glasses is of a thickness that destructs light in the orange-yellow wavelength best?”*
- **Harlow Answer:** Yes. Note that there is always a lambda in the equation for thickness of a thin film coating, so it is always designed for a particular wavelength or colour.

## Interference in Two and Three Dimensions

The mathematical description of interference in two or three dimensions is very similar to that of one-dimensional interference. The conditions for constructive and destructive interference are

$$\Delta r = \text{path difference}$$

Maximum constructive interference:  $= r_2 - r_1$

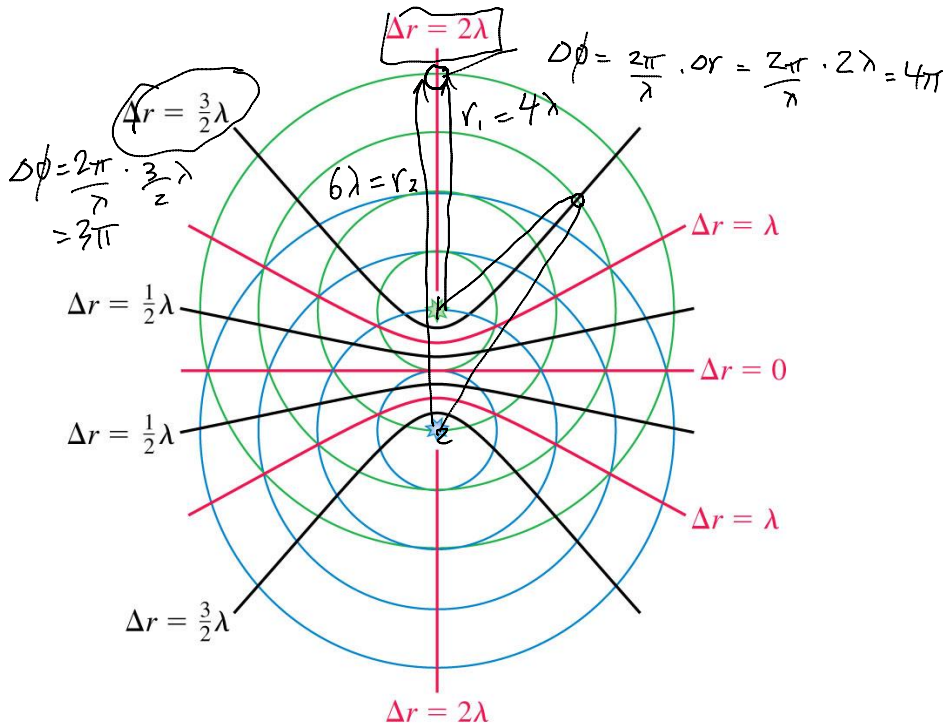
$$\Delta\phi = 2\pi \frac{\Delta r}{\lambda} + \Delta\phi_0 = m \cdot 2\pi$$

$$m = 0, 1, 2, \dots$$

Perfect destructive interference:

$$\Delta\phi = 2\pi \frac{\Delta r}{\lambda} + \Delta\phi_0 = \left(m + \frac{1}{2}\right) \cdot 2\pi$$

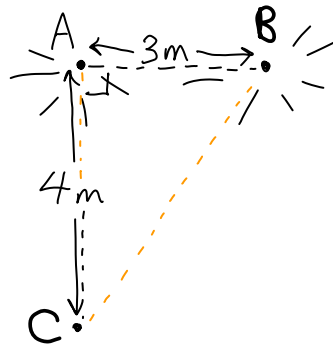
where  $\Delta r$  is the *path-length difference*.



### Example

Two speakers, A and B, are “in phase” and emit a pure note with a wavelength 2 m. The speakers are side-by-side, 3 m apart. Point C is 4 m directly in front of speaker A.

Will a listener at point C hear constructive or destructive interference?

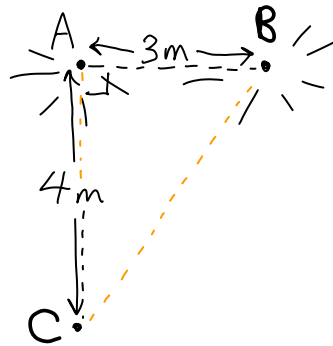


Clicker Question 3

Two speakers, A and B, are “in phase” and emit a pure note with a wavelength 2 m. The speakers are side-by-side, 3 m apart. Point C is 4 m directly in front of speaker A.

How many wavelengths are between Speaker A and Point C?

- A. 0.5
- B. 1.0
- C. 1.5
- D. 2.0
- E. 2.5

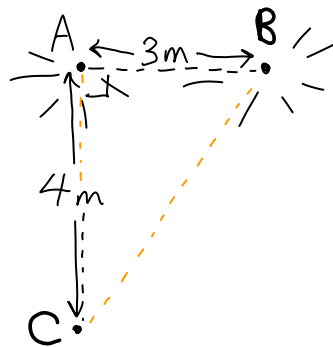


Clicker Question 4

Two speakers, A and B, are “in phase” and emit a pure note with a wavelength 2 m. The speakers are side-by-side, 3 m apart. Point C is 4 m directly in front of speaker A.

How many wavelengths are between Speaker B and Point C?

- A. 0.5
- B. 1.0
- C. 1.5
- D. 2.0
- E. 2.5

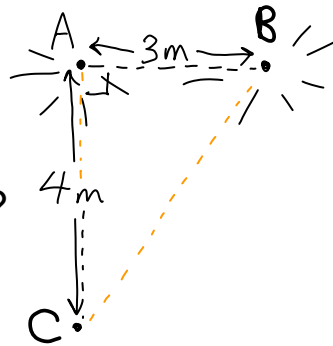


Clicker Question 5

Two speakers, A and B, are “in phase” and emit a pure note with a wavelength 2 m. The speakers are side-by-side, 3 m apart. Point C is 4 m directly in front of speaker A.

At point C, what is the path difference between the sounds received from speakers A and B, as measured in wavelengths?

- A. 0.5
- B. 1.0
- C. 1.5
- D. 2.0
- E. 2.5

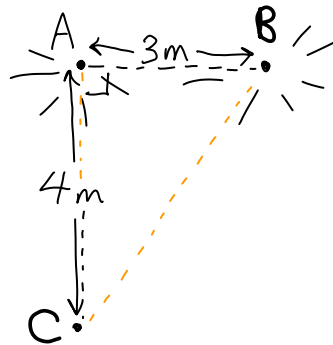


Clicker Question 6

Two speakers, A and B, are “in phase” and emit a pure note with a wavelength 2 m. The speakers are side-by-side, 3 m apart. Point C is 4 m directly in front of speaker A.

At point C, there will be

- A. Constructive interference
- B. Destructive interference



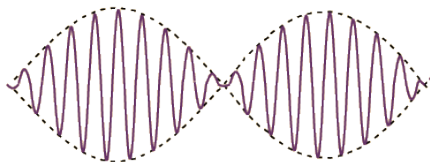
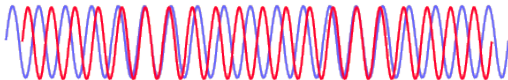
## Class 4 Preclass Quiz – Student Comments...

- *“So that's why it's called ‘Beats’ by Dr.Dre. Two identical frequencies from both sides of the headphones.”*
- *“I was wondering, a demo was done last semester in physics with the penguin metronomes, which were at first out of phase and then over time came in-phase with one another. Is that related to the concept of beats in any way?”*
- *“When I was playing in a orchestra, we always tuned the instruments before we played. If we were out of tune, it sounded pretty ugly, and now I understand the physics behind it. BEATS!”*

## Beats



- Periodic variations in the loudness of sound due to interference
- Occur when two waves of similar, but not equal frequencies are superposed.
- Provide a comparison of frequencies
- Frequency of beats is equal to the **difference** between the frequencies of the two waves.



[image from <http://hyperphysics.phy-astr.gsu.edu/hbase/sound/beat.html>]

# Beats



- Applications
  - Piano tuning by listening to the disappearance of beats from a known frequency and a piano key
  - Tuning instruments in an orchestra by listening for beats between instruments and piano tone

## Clicker Question 7

Suppose you sound a 1056-hertz tuning fork at the same time you strike a note on the piano and hear 2 beats/second. What is the frequency of the piano string?

- A. 1054 Hz
- B. 1056 Hz
- C. 1058 Hz
- D. Either A or C
- E. Either A, B or C

### Clicker Question 8

Suppose you sound a 1056-hertz tuning fork at the same time you strike a note on the piano and hear 2 beats/second. You tighten the piano string very slightly and now hear 3 beats/second. What is the frequency of the piano string?

- A. 1053 Hz
- B. 1056 Hz
- C. 1059 Hz
- D. Either A or C
- E. Either A, B or C

## Before Class 5 on Monday

- Complete Problem Set 1 on MasteringPhysics due Sunday at 11:59pm on Chs. 20, 21. This is a rather long one so definitely get started early!
- Please read Knight Ch. 23, sections 23.1-23.5
- Please do the short pre-class quiz on MasteringPhysics by Monday morning at the latest.
- Something to think about: Is it possible to see a ray of light if it does not actually enter your eye?

