

PHY 450 S "Relativistic electrodynamics"

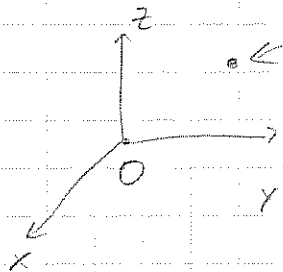
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Principles of relativity & special relativity

In classical & quantum (non-gravitational) physics, we postulate the existence of space & time - the arena where all physical phenomena take place.

Space: 3-dimensional Euclidean space \mathbb{R}^3



a point P has cartesian coordinates (x, y, z)

$$x \in (-\infty, \infty)$$

$$y \in (-\infty, \infty)$$

$$z \in (-\infty, \infty)$$

the distance between two points $P(x, y, z) \in P'(x', y', z')$

is the Euclidean distance: $\|PP'\| = [(x-x')^2 + (y-y')^2 + (z-z')^2]^{1/2}$

O w/ x, y, z axes above is called a coordinate system; O can be chosen to be any point in space; distances do not depend on the choice of coordinate system

time is a parameter with respect to which the positions of free particles change at a constant rate; mathematically, we describe the motion of free particles by means of describing $(x(t), y(t), z(t))$: its coordinates as a function of time, such that its acceleration vanishes:

$$\frac{d^2 x(t)}{dt^2} = 0$$

$$\frac{d^2 y(t)}{dt^2} = 0$$

$$\frac{d^2 z(t)}{dt^2} = 0$$

Here x, y, z are the coordinates of the free particle in an "inertial frame" (a frame where $\frac{d^2 \vec{r}}{dt^2} = 0$ holds for free particles).

$$[\vec{r} = (x, y, z) = \text{"3-vector"}]$$

Since for a free particle, w/ say $x = v_0 t, y=0, z=0$, x -coordinate changes at a fixed rate (v_0), one can use it (its position) as a "clock" to measure time.

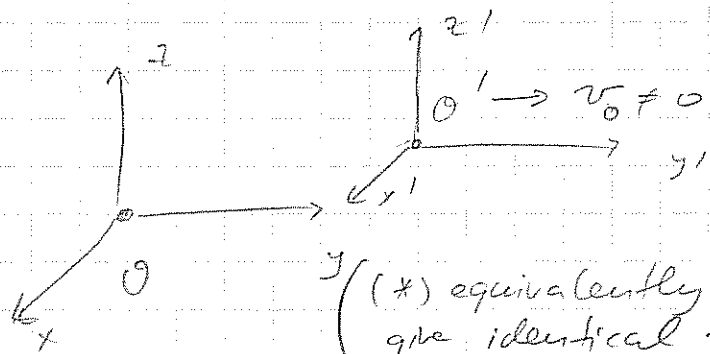
Note: our def. of inertial frame as one where $\ddot{\vec{r}} = 0$ for free particle is \equiv to the usual one that "in an inertial frame, a moving body not acted upon by external forces proceeds with constant velocity" (--- since $\ddot{\vec{r}} = 0$ means $\frac{d}{dt} \dot{\vec{r}} = \frac{d}{dt} \vec{v} = 0$, i.e. $\vec{v} = \text{const}$)

The principle of relativity says that the laws of nature are identical in all inertial frames of reference. (*)

for us, "laws of nature" means equations that describe the dynamics, so relativity means that the equations of

(eg. Newton's law
or
Schrödinger equation)

motion have identical form in all inertial frames, when expressed in terms of the coordinates of the given inertial frame ... i.e. "invariant" example:



O' moves w.r.t O
w/ \vec{v}_0 along y axis

(*) equivalently: identical experiments in two frames give identical results. —

the Galilean relativity principle

says that equations of motion are invariant under "Galilean transformations".

↓
(as described above)

$$\left. \begin{aligned} x' &= x \\ y' &= y - v_0 t \\ z' &= z \end{aligned} \right\} \equiv \text{Galilean transformations of coordinates}$$

$$\left(\begin{aligned} y' = y - v_0 t \text{ assumes at} \\ t = 0 \quad O' \equiv O \end{aligned} \right)$$

Because "t" is the same "absolute" time in all inertial frames, velocities of particles in these two frames ($O \neq O'$) are related

$$\text{by } \left. \begin{aligned} v_x' &= v_x \\ v_y' &= v_y - v_0 \\ v_z' &= v_z \end{aligned} \right\}$$

or in vector notation

$$\vec{v}' = \vec{v} - \vec{v}_0$$

↑ velocity in O' ↑ velocity in O ↑ velocity of O' wrt O

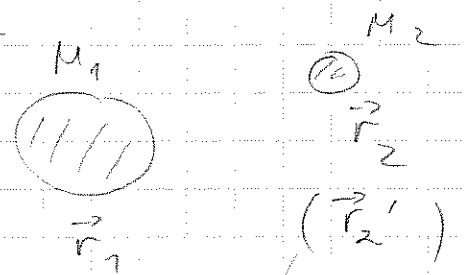
→ i.e. laws of physics are same in ^{any} two inertial frames -
 - & more specifically, the frames are related by

$$\begin{cases} \vec{r}' = \vec{r} - \vec{v}_0 t \\ \vec{v}' = \vec{v} - \vec{v}_0 \end{cases} \quad (\text{2nd equation} \equiv \frac{d}{dt} \text{ of 1st equation})$$

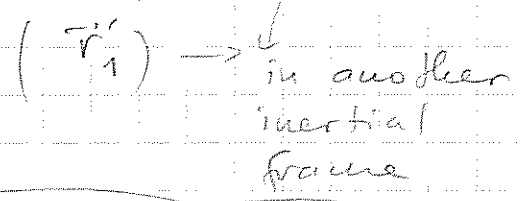
→ Galilean transforms of coordinates & velocity.

Example: consider Newton's law - - -

$$M_1 \ddot{\vec{r}}_1 = - \frac{\partial}{\partial \vec{r}_1} V(\vec{r}_1 - \vec{r}_2)$$



$$M_2 \ddot{\vec{r}}_2 = - \frac{\partial}{\partial \vec{r}_2} V(\vec{r}_1 - \vec{r}_2)$$



Now, in another inertial frame, we have

eg $V(\vec{r}_1 - \vec{r}_2) = -G_N \frac{M_1 M_2}{|\vec{r}_1 - \vec{r}_2|}$
 ↑ attractive Newton's law
 or
 $\frac{const.}{|\vec{r}_1 - \vec{r}_2|^6}$
 ↑ attractive van der Waals - - -

$$\vec{r}_i = \vec{r}'_i + \vec{v}_0 t \quad (\text{Galilean inverse transform})$$

i = 1 or 2

$$\ddot{\vec{r}}_1 = \ddot{\vec{r}}'_1, \text{ since } (\vec{v}_0 t)'' = 0$$

$$\vec{r}_1 - \vec{r}_2 = \vec{r}'_1 + \vec{v}_0 t - (\vec{r}'_2 + \vec{v}_0 t) = \vec{r}'_1 - \vec{r}'_2$$

$$\frac{\partial}{\partial \vec{r}_1} = \frac{\partial}{\partial (\vec{r}'_1 + \vec{v}_0 t)} = \frac{\partial}{\partial \vec{r}'_1} \quad [\text{because of linearity, think about this one!}]$$

So we can transform

$$M_1 \ddot{\vec{r}}_1 = - \frac{\partial}{\partial \vec{r}_1} V(\vec{r}_1 - \vec{r}_2)$$

↓

$$M_1 \ddot{\vec{r}}_1' = - \frac{\partial}{\partial \vec{r}_1'} V(\vec{r}_1' - \vec{r}_2')$$

← same as above, except

$$\vec{r}_{1,2} \rightarrow \vec{r}'_{1,2}$$

The Galilean principle of relativity was observed to hold for all

interactions (described by gravitational attraction

$V \sim \frac{1}{r}$; Coulomb's electrostatic law $V \sim \frac{1}{r}$ etc.)

UNTIL electromagnetism's unified nature and

the prediction of the existence of E & M waves

by Maxwell (& later verification).

As you may know - or will learn here, for sure -

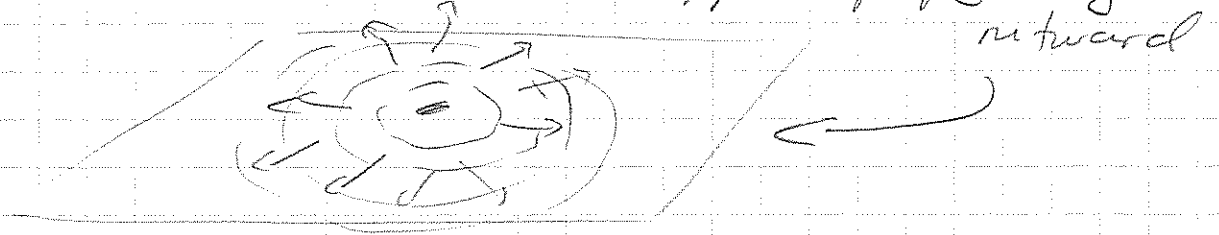
Maxwell's equations predict the existence of

EM waves - a disturbance causing, say, \vec{E} to

change in time at some \vec{x} , causes a disturbance

of both \vec{E} & \vec{B} which propagates outward

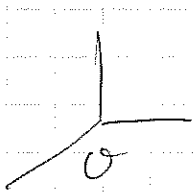
throw \vec{x} with speed "c" ($\approx 3 \times 10^8 \frac{m}{s}$ in vacuum)
 - much like a stone thrown
 in a lake causes a ripple propagating
 outward



The speed "c" was expressed through $\epsilon_0 \neq \mu_0$
 (in SI units) - and it wasn't clear what
 frame that speed is supposed to be in !!

$\epsilon_0 \neq \mu_0$ are unphysical, really - an artefact
 of SI units; "c" is really the fundamental
 parameter in terms of which one should
 express Maxwell's equation ... (later)

In particular, Galilean relativity would
 imply that the speed of light would
 change depending on the frame.

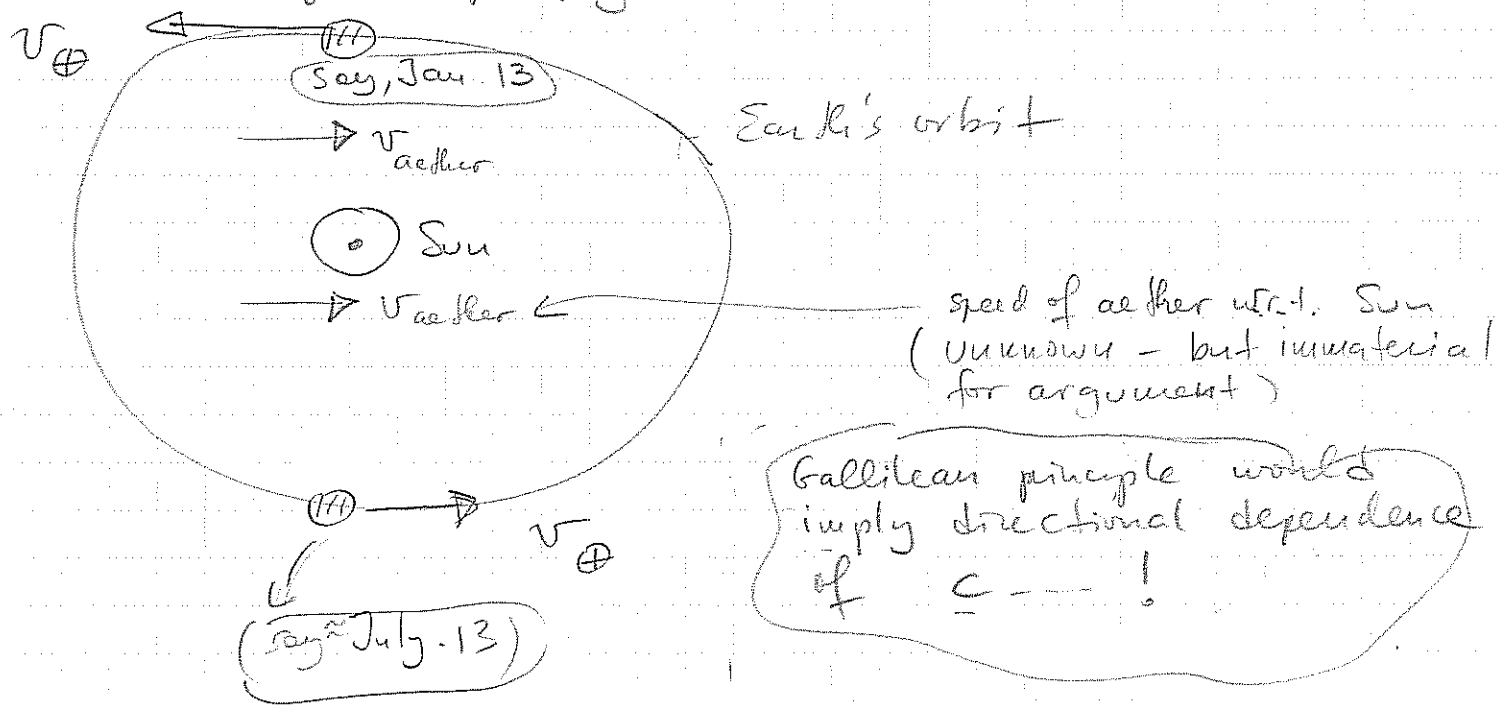


$$O' \rightarrow \vec{v}_0$$

$$|\vec{c}'| = |\vec{c} - \vec{v}_0|, \text{ definitely } \underline{\text{not}} \ c' = c \dots$$

Note: Poincare observed, along w/ Lorentz, that Maxwell's equations were not invariant under Galilean transforms — unlike all previous equations of dynamics (eg. Newton's).
 ((Furthermore, they constructed a set of coordinate transforms, called "Lorentz transforms" under which Maxwell's equations were invariant — as we'll see —))

In the late XIX c it had been suggested that "c" is the speed of light wrt the rest frame of the "physical medium" through which light propagated — the "aether" —



Einstein's resolution of this conundrum was radical and far-reaching. There are various equivalent ways to state it ---

- * replace Galileo's transforms between coordinates in different reference frames by Lorentz transforms (\equiv the symmetries of Maxwell's equations) \neq elevate these transforms to a fundamental property of nature ^{invariant under}
- * postulate that speed of light is c in all inertial frames

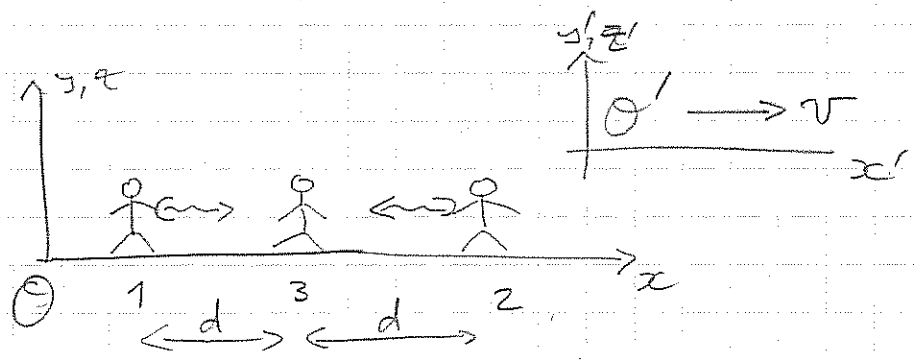
(In this framework, Galilean relativity emerges for $v \ll c$ — as a limiting case — so it is by no means "wrong" —)

Used in the latter form, Einstein's relativity implies that the notion of simultaneity is not absolute — i.e. viewed in different inertial frames events may be simultaneous in one and not in another frame of reference.

(thus time also transforms under "Lorentz transforms" unlike in "Galilean transforms", as we'll see)

E.g.:

11.



Experiment: 1 & 2 emit light received by 3 simultaneously, which was emitted first?

in frame O

(1, 2, 3 @ rest wrt O)

signals were emitted simultaneously

(since 1-3 & 2-3 distances are equal)

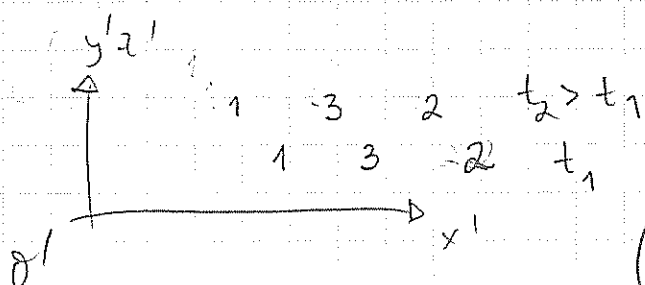
in frame O'

moving in +x with v, the floor where 1, 2, 3 are standing is moving to the left w/ v; thus

1 at earlier times was closer to the position of 3 at the time he receives signal - but since "c" is same, & 3 received signals at same time, this means 1 sent signal later than 2.

thus, simultaneity is relative - & depends on the frame

→ in pics



MORAL: we need to develop some math to describe this & any experiment.

((-- Not only position but time is relative --))