

in a noninertial frame moving w/ $\vec{V}(t), \vec{\Omega}(t)$ (151)

we found

$$L = \frac{m}{2} (\vec{v} + \vec{\Omega} \times \vec{r})^2 - m \vec{r} \frac{d\vec{V}}{dt} - U(|\vec{r}|)$$

hence $\vec{p} = \frac{\partial L}{\partial \vec{v}} = m(\vec{v} + \vec{\Omega} \times \vec{r})$ ← note again $\frac{\partial L}{\partial \vec{v}} \neq m\vec{v}$

$$\dagger H \equiv \vec{p} \cdot \vec{v} - L(\vec{r}, \vec{v}) \Big|_{\vec{v} = \frac{\vec{p}}{m} - \vec{\Omega} \times \vec{r}} = H(\vec{p}, \vec{r})$$

$$H(\vec{p}, \vec{r}) = \vec{p} \cdot \left(\frac{\vec{p}}{m} - \vec{\Omega} \times \vec{r} \right) - \frac{m}{2} (\vec{v} + \vec{\Omega} \times \vec{r})^2 + m \vec{r} \frac{d\vec{V}}{dt} + U(|\vec{r}|) \Big|_{\vec{v} = \frac{\vec{p}}{m} - \vec{\Omega} \times \vec{r}}$$

or $\vec{v} + \vec{\Omega} \times \vec{r} = \frac{\vec{p}}{m}$

$$= \frac{\vec{p}^2}{m} - \vec{p} (\vec{\Omega} \times \vec{r}) - \frac{m}{2} \left(\frac{\vec{p}}{m} \right)^2$$

$$+ m \vec{r} \frac{d\vec{V}}{dt} + U(|\vec{r}|) =$$

$$H(\vec{r}, \vec{p}) = \frac{\vec{p}^2}{2m} + U(|\vec{r}|) - \vec{p} (\vec{\Omega} \times \vec{r}) + m \vec{r} \frac{d\vec{V}}{dt}$$

$$\dot{\vec{r}} = \frac{\partial H}{\partial \vec{p}} = \frac{\vec{p}}{m} - \vec{\Omega} \times \vec{r} (\equiv \vec{v}), \quad \dot{\vec{p}} = - \frac{\partial H}{\partial \vec{r}} \longrightarrow$$

$$\dot{\vec{p}} = - \frac{\partial U}{\partial \vec{r}} - m \frac{d\vec{v}}{dt} - \frac{\partial}{\partial \vec{r}} \left(- \vec{p} (\vec{\omega} \times \vec{r}) \right) - \frac{\partial}{\partial \vec{r}} \left(- \vec{r} \cdot (\vec{p} \times \vec{\omega}) \right)$$

$$\dot{\vec{p}} = - \frac{\partial U}{\partial \vec{r}} - m \frac{d\vec{v}}{dt} + \vec{p} \times \vec{\omega}$$

to compare w/ $\Sigma: \mathcal{L}$: use $\dot{\vec{r}} = \frac{\vec{p}}{m} - \vec{\omega} \times \vec{r}$,

take $\frac{d}{dt} \dot{\vec{r}} = \ddot{\vec{r}} = \frac{1}{m} \dot{\vec{p}} - \frac{d}{dt} (\vec{\omega} \times \vec{r}) \quad | \times m$

$$m \ddot{\vec{r}} = \dot{\vec{p}} - m \dot{\vec{\omega}} \times \vec{r} - m \vec{\omega} \times \dot{\vec{r}} =$$

↓ sub $\dot{\vec{p}}$ & express $\dot{\vec{p}}$ via \vec{v}, \vec{r}

$$m \ddot{\vec{r}} = \underbrace{- \frac{\partial U}{\partial \vec{r}} - m \frac{d\vec{v}}{dt} + m (\vec{v} + \vec{\omega} \times \vec{r}) \times \vec{\omega}}_{\dot{\vec{p}}}$$

$$- m \dot{\vec{\omega}} \times \vec{r} - m \vec{\omega} \times \vec{v}$$

$$= - \frac{\partial U}{\partial \vec{r}} - m \frac{d\vec{v}}{dt} + m \vec{v} \times \vec{\omega} + m (\vec{\omega} \times \vec{r}) \times \vec{\omega}$$

$$- m \dot{\vec{\omega}} \times \vec{r} - m \vec{\omega} \times \vec{v}$$

→ same as $\Sigma: \mathcal{L}$.

$$m \ddot{\vec{r}} = - \frac{\partial U}{\partial \vec{r}} - m \frac{d\vec{v}}{dt} + 2m \vec{v} \times \vec{\omega} + m (\vec{\omega} \times \vec{r}) \times \vec{\omega} - m \dot{\vec{\omega}} \times \vec{r}$$

If $\vec{V} \neq \vec{\Omega}$ are constant, eqn
 simplify - only Coriolis & centrifugal remain

$$m \ddot{\vec{r}} = - \frac{\partial U}{\partial \vec{r}} + 2m \vec{v} \times \vec{\Omega} + m \vec{\Omega} \times (\vec{r} \times \vec{\Omega})$$

Now, before we go to gyroscope applications,
 let me make an important side remark:

H in noninertial frame of p. (151) can be also
 written like this \rightarrow (bottom, boxed eqn.)

(153.1)
$$H(\vec{r}, \vec{p}) = \frac{1}{2m} (\vec{p} - m\vec{\Omega} \times \vec{r})^2 + U(|\vec{r}|) + m \vec{r} \cdot \frac{d\vec{V}}{dt} - \frac{1}{2} m (\vec{\Omega} \times \vec{r})^2$$

(expand square & get eqn from p. 151)

Recall Hamiltonian in E.M. field

(153.2)
$$H(\vec{r}, \vec{p}) = \frac{1}{2m} (\vec{p} - \frac{e}{c} \vec{A})^2 + U(\vec{r}) + e\phi$$

$\uparrow \qquad \qquad \qquad \uparrow$
 el. m. potentials: vector & scalar

Eqn (153.1) & (153.2) are very similar :-

$$e\phi \longleftrightarrow m \left(\vec{r} \cdot \frac{d\vec{V}}{dt} - \frac{1}{2} (\vec{\Omega} \times \vec{r})^2 \right)$$

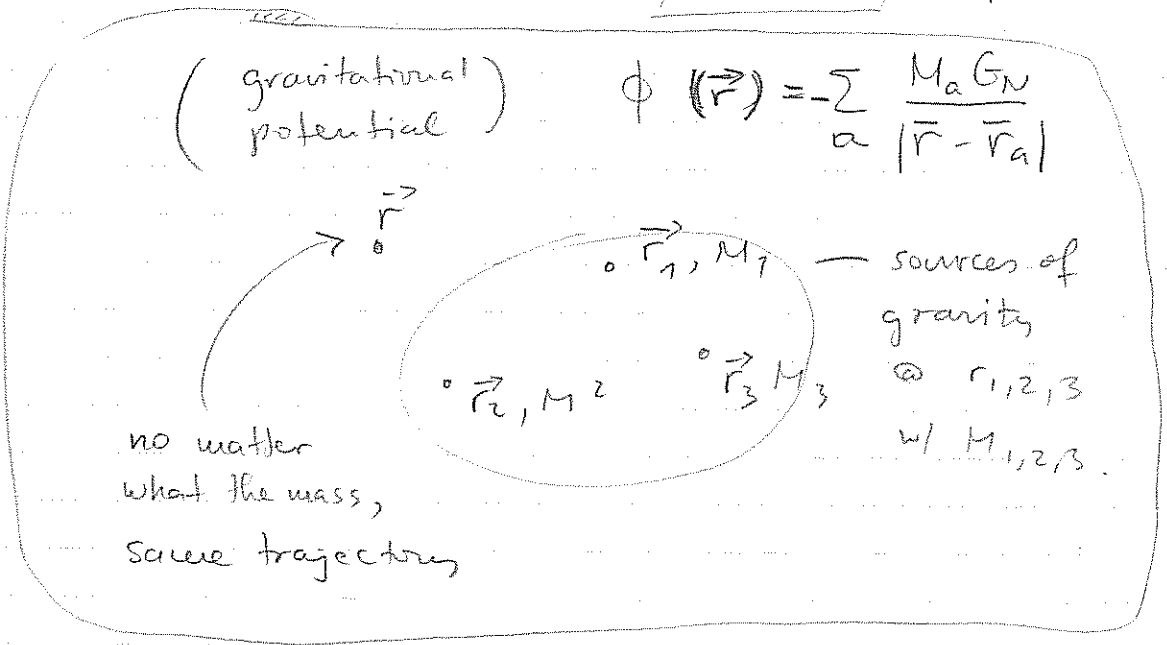
$$\frac{e}{c} \vec{A} \longleftrightarrow m (\vec{\Omega} \times \vec{r})$$

E.M. potentials
 "gauge fields"

potentials for inertial forces

This similarity is the formal expression of the fact that inertial forces are proportional to the mass and that all bodies feel the effect of inertial forces in the same manner - the acceleration due to inertial forces is independent of the mass of the body \equiv just like for gravity

in grav. field, also all bodies move identically, independent of their mass: $m \ddot{\vec{r}} = -m \nabla \phi$

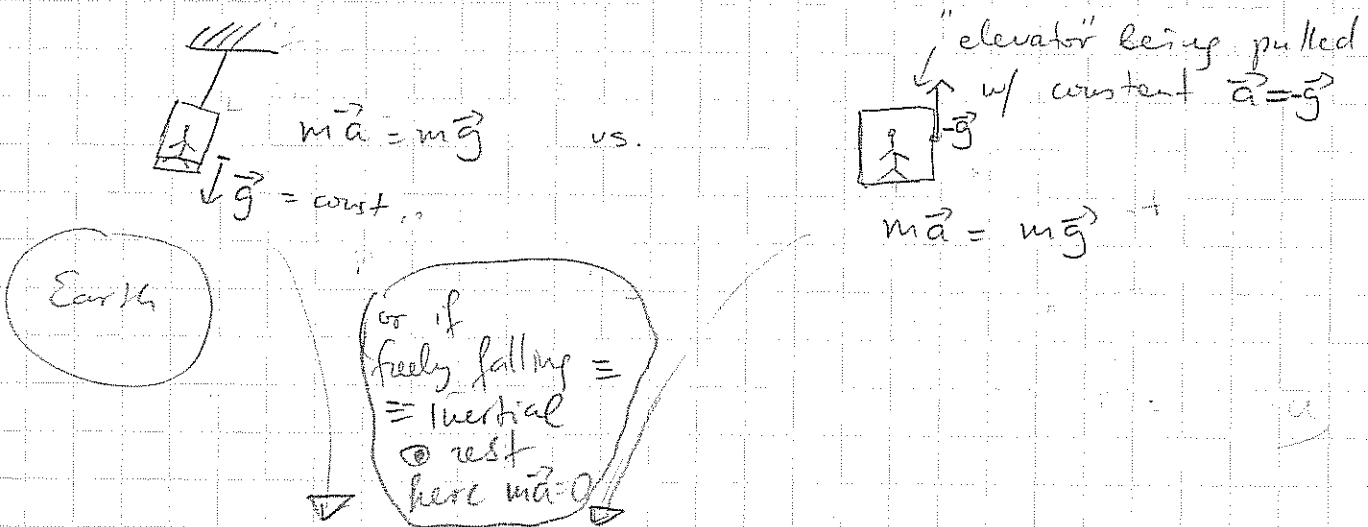


So, it appears that motion in a noninertial frame is similar to motion in an inertial frame, but with a gravitational field (at least as far as the $m \ddot{\vec{r}} = \frac{d\vec{V}}{dt}$ term is concerned - but identity of accel. under inertial forces for

all bodies holds for $\vec{\Omega}$ -dependent ^{inertial} forces as well)

and is reflected in the appearance of the $\vec{A} \sim \vec{\Omega} \times \vec{r} + \nabla \phi(r(\vec{r} \times \vec{r})^2)$
 ("gravimagnetic") ("gravielectric")

The idea that inertial forces and gravitational fields are indistinguishable from the point of view of an observer able to see only a small region of space around his/her trajectory ("locally") is known as the "principle of equivalence"



* the observer in elevator can't tell whether s/he is in the left or right situation (so long as s/he can't peer outside & see ^{e.g.} the upcoming crash on the Earth \rightarrow "locally" equivalent only)

Einstein idea was that every gravity field was locally equivalent to motion in an accelerating frame - which led to the notion that the gravitational field is different, it represents the curving of spacetime due to massive objects....

→ for people taking relativity / or GR
analogy w/ noninertial frame is in that
in such a frame we have

$$ds^2 = c^2 dt^2 - dx^2 - dy^2 - dz^2 \quad (\text{inertial frame})$$

frame rotating w/ $\vec{\Omega} \parallel \vec{z}$

$$\begin{cases} x = x' \cos \Omega t - y' \sin \Omega t \\ y = x' \sin \Omega t + y' \cos \Omega t \\ z = z' \end{cases} \quad (\text{Minkowski space interval})$$

$$ds^2 = (c^2 - \Omega^2(x'^2 + y'^2)) dt^2 - dx'^2 - dz'^2 + 2\Omega y' dx' dt - 2\Omega x' dy' dt$$

now g_{ij} has

$$g_{00} = 1 - \frac{\Omega^2(x'^2 + y'^2)}{c^2}$$

$$g_{x0} = 2(\vec{\Omega} \times \vec{r})_x \leftarrow \neq 0$$

$$g_{y0} = 2(\vec{\Omega} \times \vec{r})_y \leftarrow \neq 0$$

like our ϕ ("gravielectric")

like our \vec{A}

("gravimagnetic")

* so spacetime interval in noninertial frames has off-diagonal space-time dependent components

(Einstein's theory)

* accepting principle of equivalence, every gravitational field is then described by a general space-time

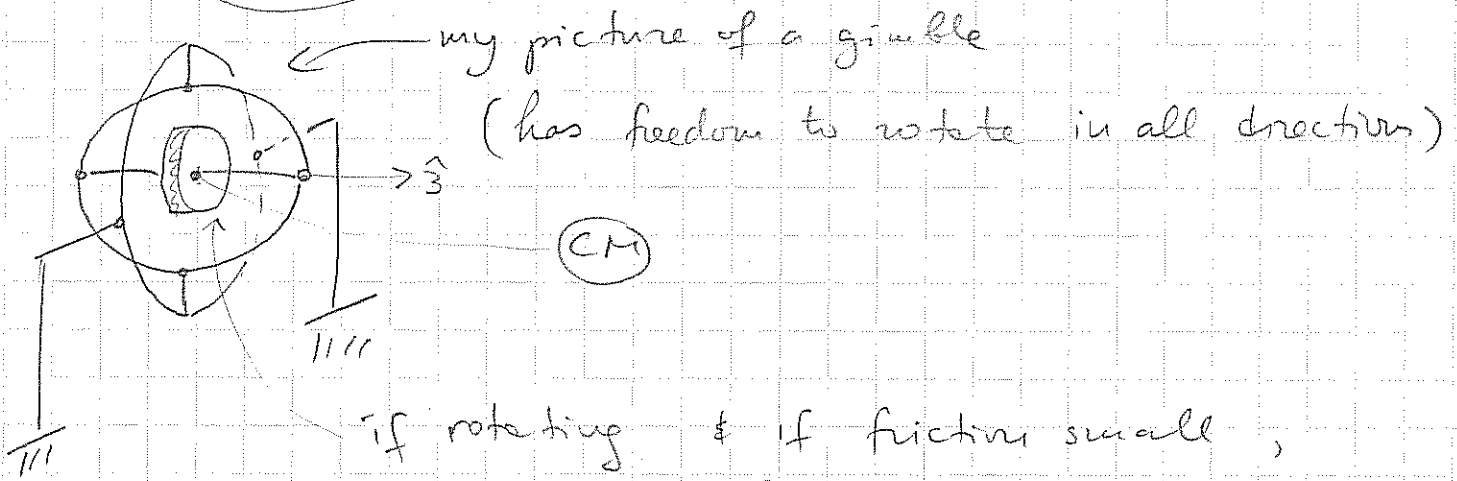
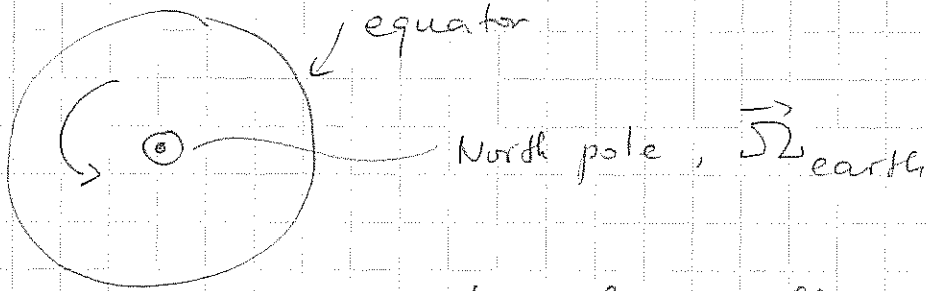
dependent interval $ds^2 = g_{ij}(x) dx^i dx^j$
 $\neq (+1, -1, -1, -1)$

Wrapping up. ---

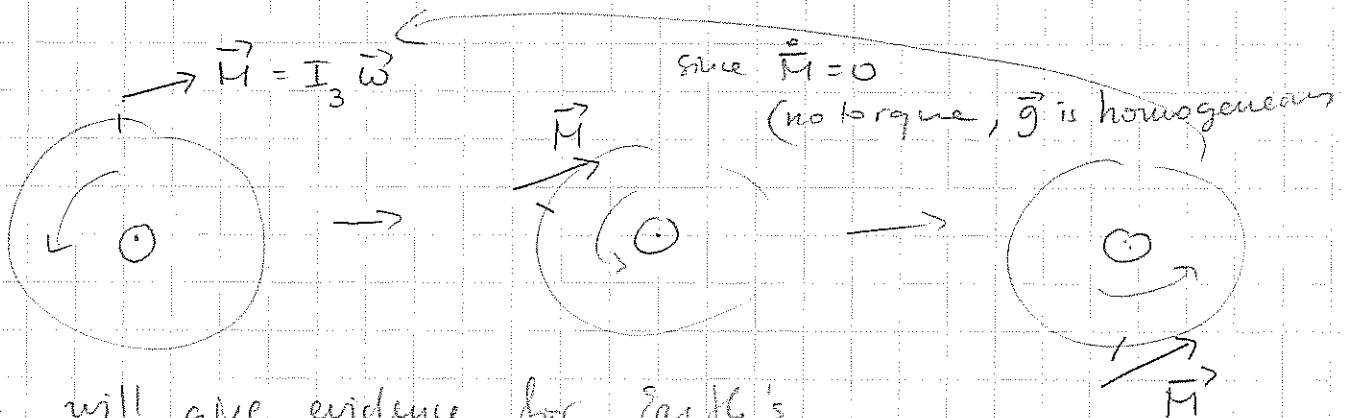
"To those who study the progress of exact science, the common spinning top is a symbol of the labors & perplexities of men" - Maxwell

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- ① a few words on gyrocompasses - instead of carefully solving equations (not enough time!)



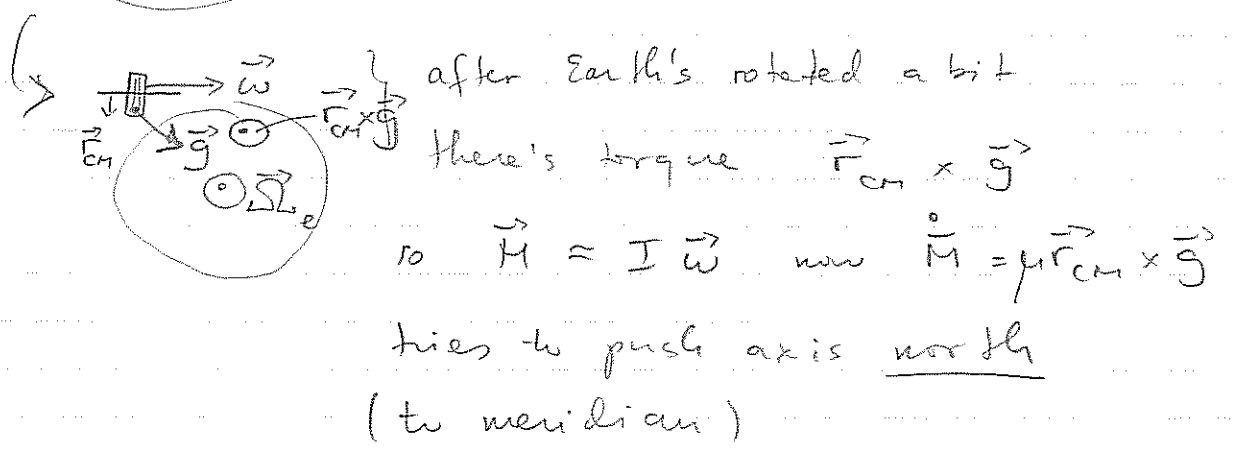
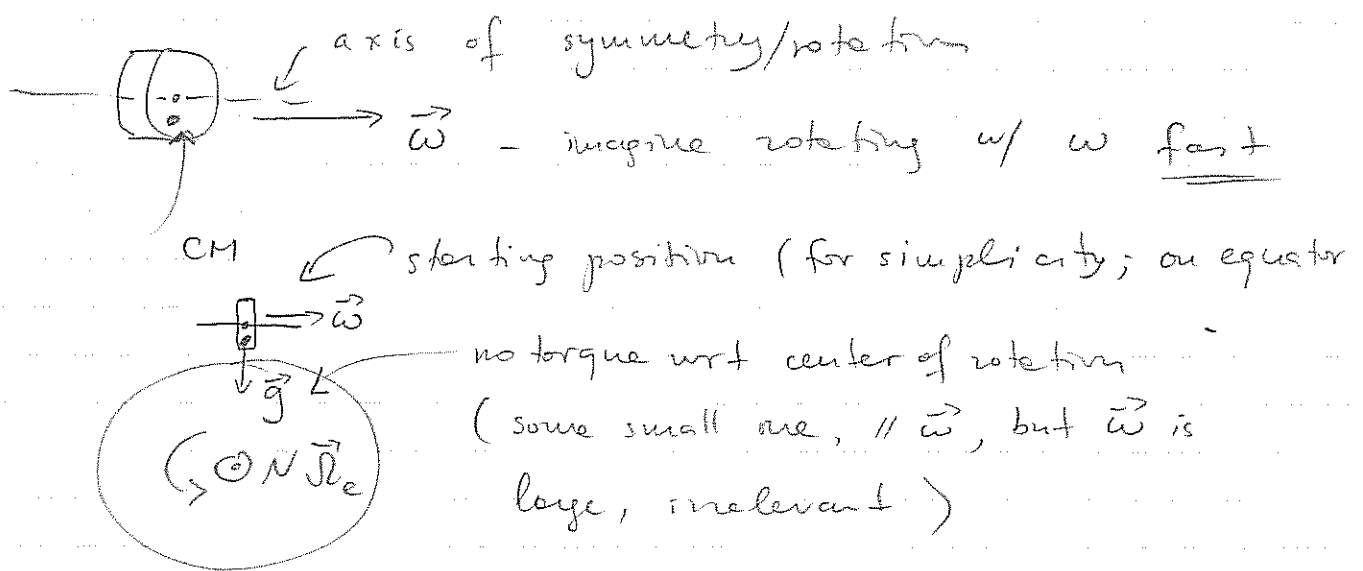
if rotating & if friction small, a surface of Earth will keep its direction in space:



i.e. will give evidence for Earth's rotation (and less easily discernible for Earth's rotation around Sun ---), but not good for anything else

[in an noninertial frame based on surface of Earth \vec{M} changes, of course, due to torque from inertial forces (Coriolis/centrifugal)]

But can be made slightly more useful if modified a bit... imagine now CM is NOT in the center point around which the gyroscope can rotate, but instead



Always rotating towards meridian — points N
Equations best studied in noninertial frame.

(2) Most of this class we used the $E-L$ equations (from the variational calculus combined w/ extremum action principle) to study dynamics. I told you that the modern understanding of how this principle arises is only possible after Feynman's formulation of Quantum Mechanics via a path integral - where a quantum particle takes all paths - and only in the classical limit one finds that a single path dominates - the one that extremizes the action. But I didn't tell you the "pre-history" - Fermat's principle of geometric optics. Fermat argued that light rays (the stuff of interest of geometric optics, $\lambda \rightarrow 0$ limit of wave theory) follow paths of minimal optical length:

- let $n(\vec{r})$ be the (in general) position dependent refraction index

- let $\vec{r}(s)$ be the path a ray will follow, $\vec{r}(0) = \vec{r}_0$, $\vec{r}(s=1) = \vec{r}_1$

Fermat:

$$l(\vec{r}_0, \vec{r}_1) = \int_0^1 ds \frac{d|\vec{r}|}{ds} n(\vec{r})$$

is minimal along the actual path.

Ex: (1) $n(\vec{r}) = \text{const.}$

$$l = \int_0^1 ds \frac{d|\vec{r}|}{ds} = \int_{\vec{r}_0}^{\vec{r}_1} \sqrt{dx^2 + dy^2 + dz^2}$$

$$= \int_0^1 ds \sqrt{\left(\frac{dx}{ds}\right)^2 + \left(\frac{dy}{ds}\right)^2 + \left(\frac{dz}{ds}\right)^2}$$

simply the geometric Euclidean

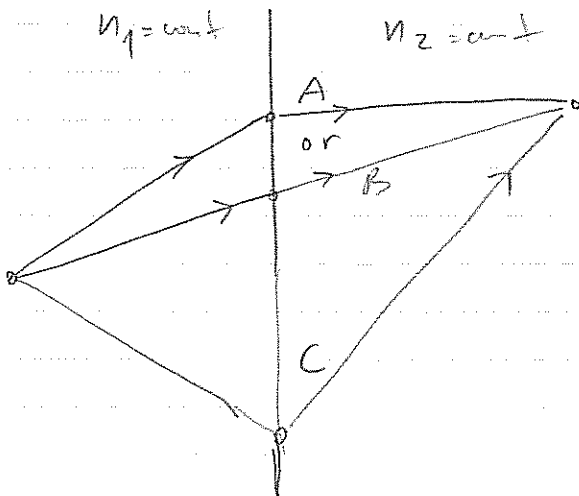
length along the path from \vec{r}_0 to \vec{r}_1

Tutorial 1: \Rightarrow it is the straight line.

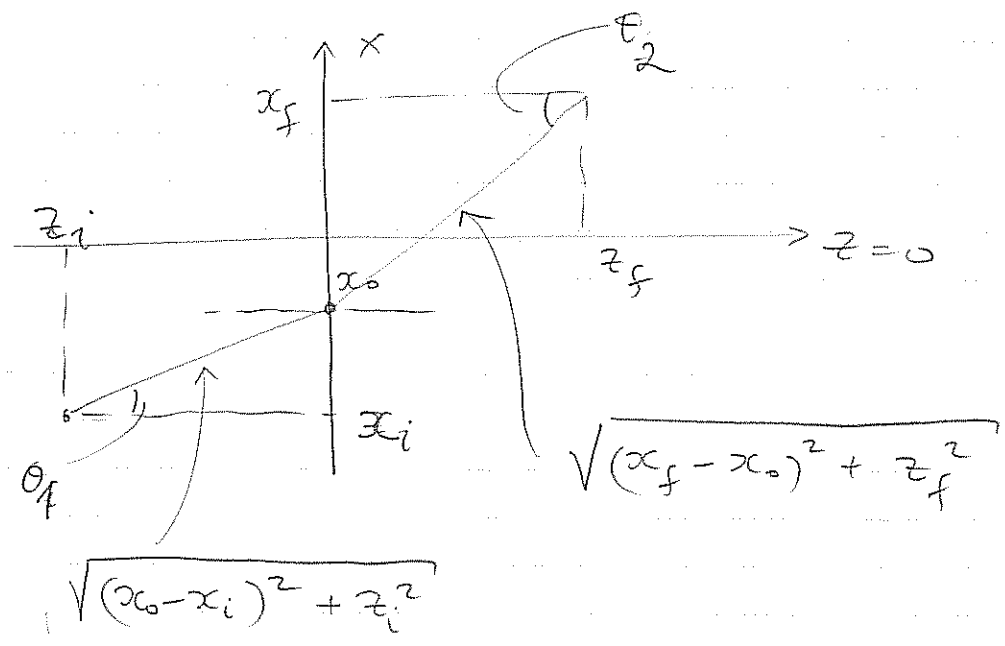
(2)

$n_1 = \text{const}$

$n_2 = \text{const}$



which one is shortest?



$$l = n_1 \sqrt{(x_0 - x_i)^2 + z_i^2} + n_2 \sqrt{(x_f - x_0)^2 + z_f^2}$$

$x_0 = ?$

$$\frac{dl}{dx_0} = 0 \Rightarrow \frac{n_1(x_0 - x_i)}{\sqrt{(x_0 - x_i)^2 + z_i^2}} - \frac{n_2(x_f - x_0)}{\sqrt{(x_f - x_0)^2 + z_f^2}} = 0$$

$$n_1 \frac{x_0 - x_i}{\sqrt{(x_0 - x_i)^2 + z_i^2}} = n_2 \frac{x_f - x_0}{\sqrt{(x_f - x_0)^2 + z_f^2}}$$

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{n_2}{n_1} \quad \leftrightarrow \text{Snell's law}$$

If $n = n(\vec{r})$ one can find a differential equation

$$l = \int_0^1 ds \sqrt{|\dot{\vec{r}}|^2} n(\vec{r}(s)) ; \quad \dot{\vec{r}} = \frac{d\vec{r}}{ds}$$

thus $l \equiv l[\vec{r}(s)]$ — a functional of the path

w/

$$l[\vec{r}] = \int_0^1 ds \sqrt{\frac{d\vec{r}}{ds} \cdot \frac{d\vec{r}}{ds}} n(\vec{r}(s)) \quad \vec{r}(0) \neq \vec{r}(1) \text{ fixed.}$$

$$l[\vec{r} + \delta\vec{r}] - l[\vec{r}] \equiv \delta l[\vec{r}] = 0 =$$

$$= \int_0^1 ds \left\{ \frac{\partial n}{\partial \vec{r}} \cdot \delta\vec{r} \sqrt{\frac{d\vec{r}}{ds} \cdot \frac{d\vec{r}}{ds}} + n(\vec{r}) \frac{1}{\sqrt{\frac{d\vec{r}}{ds} \cdot \frac{d\vec{r}}{ds}}} \frac{d}{ds} \left(\frac{d\vec{r}}{ds} \cdot \delta\vec{r} \right) \right\}$$

we integrate by parts, drop boundary terms

$$= \int_0^1 ds \delta\vec{r}(s) \cdot \left\{ \frac{\partial n}{\partial \vec{r}} \sqrt{\dot{\vec{r}} \cdot \dot{\vec{r}}} - \frac{d}{ds} \left(\frac{n \dot{\vec{r}}}{\sqrt{\dot{\vec{r}} \cdot \dot{\vec{r}}}} \right) \right\}$$

As opposed to mechanics $s \in (0, 1)$ is totally arbitrary — just a parameter along path, there is no sense that "time along way is fixed", so free to choose s any way we want.

If we think of s as "time" and $\dot{\vec{r}} = \frac{d\vec{r}}{ds}$ as "velocity", it is convenient to choose "velocity" along path at \vec{r}

to be equal to $n(\vec{r})$.

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(thinking of it that way, clearly this is always possible!)

(explicitly, $ds = \frac{|d\vec{r}|}{n(\vec{r})}$, s found by \int)

then, $\frac{d}{ds} \left(\frac{n \dot{\vec{r}}}{|\dot{\vec{r}}|} \right) = \sqrt{\dot{\vec{r}}^2} \frac{dn}{d\vec{r}}$

becomes

$$\begin{cases} \ddot{\vec{r}} = n \vec{\nabla} n \\ \dot{\vec{r}}^2 = n^2 \end{cases}$$

a particle of unit mass moves in potential $V(\vec{r}) = -\frac{1}{2} n^2(\vec{r})$

as a function of time s w/

total energy $E = \frac{1}{2} \dot{\vec{r}}^2 + V = \frac{1}{2} n^2 + \left(-\frac{1}{2} n^2\right) = 0$

Snell's law "explanation"

particle of light ("corpuscule")

is pulled towards higher n (index of refraction) cause it moves faster & 'quickly' leaves the interface in \perp direction - - -

ie. if n_2 - bigger
 n_1 - smaller

-- as per Newton's

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corpuscular theory of light

(wrong -- but recovered in $\lambda \rightarrow 0$ limit of geometric optics where Fermat's principle applies) --

Moral: (1) principle of extremal action

has both pre-

and post-history --

(Fermat & Feynman: optics & Q.M.)

(2) whether one formulates classical

using L (or H) to a large degree an aesthetic question, but

(2.1) changes of variables easy w/ L
& symmetries

-- polar, etc., generalized

-- noninertial frames!

-- all fundam. theories use it

(2.2) Hamiltonian method allows for many new results

- phase space useful concept

- transition to QM & QFT